



2026 SATURDAY JUNIOR COMPETITION INFORMATION

- Our Saturday Juniors competition runs from March to September each year. In 2026.
- Ages are from 7 years to 14 years and we encourage participation for both girls and boys.
- Game times are 8am, 9am, 10am and 11am (later timeslot to be removed if not required)

Games are played at our Benowa Road courts at 166 Benowa Road.

Parking is available at the courts and also across Benowa Road at the TAFE carpark, and in surrounding streets.

Fees for 2026:

Our 2026 season includes 2 weeks of grading, 15 weeks of rounds, and 3 weeks of finals. Any rounds subject to abandoned games due to weather events will either be played during the holiday periods or as a second game on a scheduled Saturday.

- **NQ Membership Fees (2026):** *(One-off annual fee, valid for the 2026 calendar year)*
 - Players aged **14 years:**
 - Player Membership \$133
 - NetSetGO! **7 – 10 years** \$124
- **SCNA Membership Fee (2026):** \$20.00 per player *(One-off annual fee)*
This fee is payable at the time of registering for an SCNA competition via Netball Connect.
- **Competition Fee (2026)**





Saturday Juniors – 7 years – 9 years - \$112.50 per player. This fee is payable at the time of registration via Netball Connect.

Saturday Juniors – 10 years – 14 years Competition - \$140 per player. This fee is payable at the time of registration via Netball Connect.

ALL REGISTRATIONS & TEAM NOMINATIONS are open for Affiliated Clubs and teams via NETBALL CONNECT. Please email scna@scna.org.au for the link if you are unable to locate via Netball Connect.

In addition to registration via Netball Connect, at the commencement of the Saturday season, individual team registration cards will be supplied by the SCNA Saturday Coordinator and must be fully completed with all details as requested by no later than the second week of competition.

Players must sign the score sheet with the same signature as per the registration card.

Teams may register up to 12 players at any one time.

FAILURE TO COMPLY WITH THE ABOVE – TEAM PENALTY – LOSS OF POINTS – MATCH AWARDED TO THE OPPOSING TEAM

UNIFORMS:

- a) All players in a team must wear identical uniforms as per their affiliation form to be able to take part in games.
- b) Socks must be ankle length. No football socks, cut down socks or pom pom socks are permitted.
- c) Shirts must be tucked into skirts.
- d) Sports shoes must be worn.
- e) No tracksuit pants are permitted while playing.
- f) If a jumper is worn while playing, it must be the colour of the club shirt.
- g) A matching set of bibs must be worn while playing.
- h) No jewellery is permitted.
- i) All body jewellery must be removed no taping allowed
- j) Fingernails must be cut short – **not taped** OR approved gloves worn. However, no jewellery to be worn under gloves.



- k) A **4 Goal** penalty will apply to all players deemed out of uniform without an exemption.

FAILURE TO COMPLY WITH THE ABOVE – PLAYERS WILL BE SENT FROM THE COURT UNTIL IN CORRECT UNIFORM

PLAYING REGULATIONS:

- a) All players must be fully registered before taking the court.
- b) Club players cannot play in a club team in a lower division than the one in which they are registered.
- c) Players cannot de-register and then re-register in a lower club team in the same season without Executive Committee approval.
- d) If a club has more than one team in the same division, players must not interchange.
- e) Players wishing to transfer from one club to another during the season must complete a transfer form in duplicate.
- f) Players wishing to transfer from one club to another at the start of a season or play for another club in a different competition must complete a financial clearance from the original club.
- g) Clubs may borrow from lower division club teams provided 5 registered team members take the court. Borrowed players team must be noted on the score sheet.
- h) If a player has played 5 higher grade games with the approval of the SCNA Executive, they must register with the higher-grade team in which they played 5 games or one of the higher-grade teams.
- i) If there are less than 5 signatures on the score sheet, teams will be penalized or DQ.
- j) Players may play one game prior to paying registration provided they register on the TEMPORARY REGISTRATION CARD (the “Green Card”) prior to taking court. Prior to their second competition game players must complete the official TEAM REGISTRATION CARD and complete registration via Netball Connect. The first game played shall be classified a qualifying game for the final series of games.



A maximum of 2 players per team per game may register on the TEMPORARY REGISTRATION CARD FAILURE TO COMPLY WITH THE ABOVE: TEAM PENALTY - LOSS OF POINTS MATCH AWARDED TO THE OPPOSING TEAM.

- k) Substitutes – refer to the 2024 World Rules of Netball rulebook. SCNA permits rolling substitutions but does not allow tactical substitutions or changes.
- l) A player must have played 3 competition matches with a team to be eligible to play in the final series games with that team.
- m) A player must have played 3 competition matches with a team to be eligible for a trophy.
- n) Play must commence at the time set down.
- o) There is no injury time. Teams will be given sufficient time to take a player off the court and make a substitution.
- p) A team must forfeit, if 5 registered team members cannot take the court.
- q) If a team gives sufficient notice of intent to forfeit, opposing team will be notified. If opposing team has a player who needs to qualify for finals, that player must sign the score sheet and/or registration card as required.
- r) Teams who forfeit must pay a **FORFEIT FINE** of \$50 (GST inc) which will be reimbursed to the non-forfeiting team. This fine must be paid prior to the team's next fixture game.
- s) A team will be asked to show cause why they should not be withdrawn from the competition after 3 forfeits.
- t) Teams to supply own scorers. Scorers to sit/stand together with the score sheet in the scorer's box as marked.
If there is one scorer, the other team must accept the recorded score.
If there are no scorers for any part of the game, the score will be that from the time scorers are available.
- u) Games consist of ten (10) minute quarters with one (1) minute break at $\frac{1}{4}$ time and $\frac{3}{4}$ time and a two (2) minute break at half time.
- v) Points
 - i. Win 3



- ii. Draw 2
- iii. Loss 1
- iv. Win on Forfeit 3
- v. Teams that forfeit 0
- vi. Bye 0

a) The top four teams in each division at the end of the competition will play in the final series games as follows:

- i. Semi Final: 1 v 2 (Winner to Grand Final)
3 v 4 (Loser eliminated)
- ii. Final: Loser of 1 v 2 plays winner of final.
- iii. Grand Final: Winner of 1 v 2 plays winner of final.

If a team forfeits any final or is penalized for any infringement of the Constitution and By-Laws, it forfeits the right to continue in those finals or to be named runner up. Trophies will be awarded to Winners and Runners-up only.

THE RULES LISTED ARE A GUIDELINE ONLY. PLEASE REFER TO THE SCNA CONSTITUTION AND BY-LAWS FOR A COMPLETE LIST OF RULES AND REGULATIONS